

■ Color Clash in Education & Facilitation

A fast, inclusive, and adaptable card game that builds connection, focus, and fun.

■ In Education

Why it Works:

- Easy to learn, no reading or math skills required
- Inclusive for all ages & abilities
- Quick gameplay for warm-ups or transitions

Ways to Play:

Icebreaker Match – Students play a quick round to get comfortable with classmates.

Color-Coded Learning – Assign each color to a subject or topic. When a student plays that color, they answer a related question.

Social-Emotional Learning (SEL) – Link colors to emotions (e.g., Blue = calm, Red = excited). Students reflect or share based on the color they play.

Critical Thinking Practice – Encourage planning, adapting, and decision-making through strategic card play.

■ In Facilitation & Workshops

Why it Works:

- Engages participants instantly
- Sparks energy in long sessions
- Flexible enough for team building or reflection

Ways to Play:

Quick Icebreaker – Small groups play 1–2 rounds to kick off sessions with energy.

Team Strategy Challenge – Play in pairs or groups where teammates must communicate to win.

Creative Brainstorming – Assign prompts to colors (e.g., Yellow = bright idea, Green = sustainable idea). When a color is played, share a response.

Reflection & Debrief – Use colors as discussion cues (e.g., Red = challenge, Blue = success, Green = next steps).

■ Key Benefits

- Fast & Inclusive: No complex rules or prior knowledge needed
- Flexible: Works for 2–200 participants
- Engaging: Keeps energy high and participants connected
- Educational: Reinforces learning, creativity, and teamwork

■ Learn more & download variations: playcolorclash.com